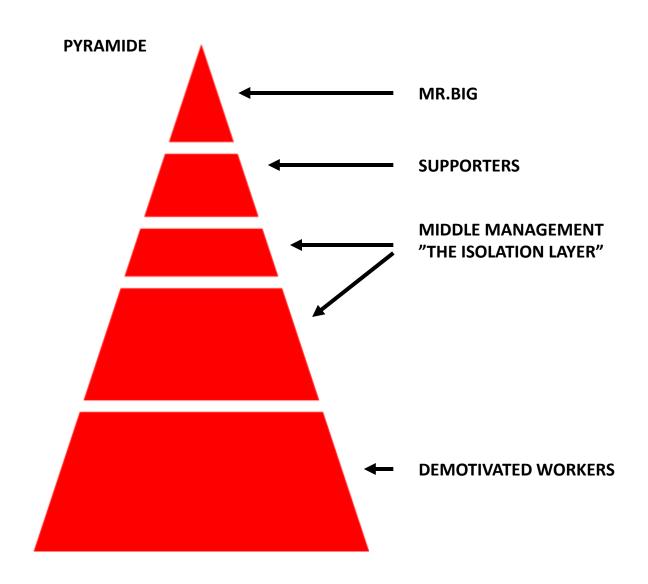
## Insight in PDD methodology

Prof. Elina Gaile-Sarkane Riga, October 4, 2017

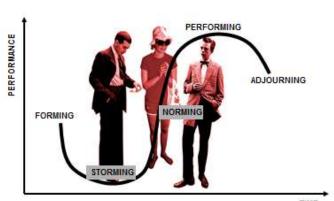
#### THE OLD PICTURE OF THE ORGANIZATION



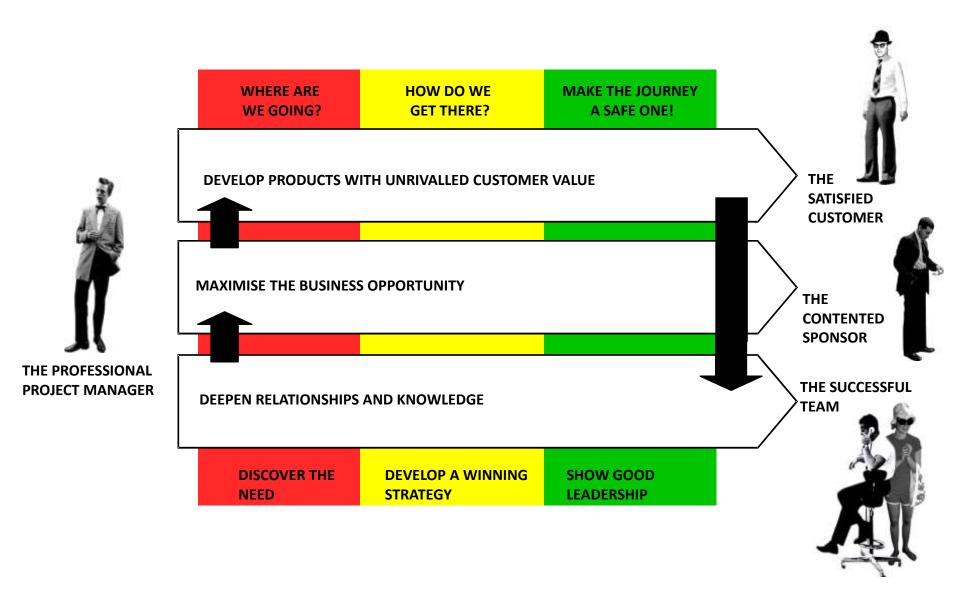
# **TEAMS**

- In product & service development teams are mandatory
- Five heads are more creative than one
- The team is the best place for experimenting and learning
- The learning organization has a compelling vision, good teams and individual with necessary skills.

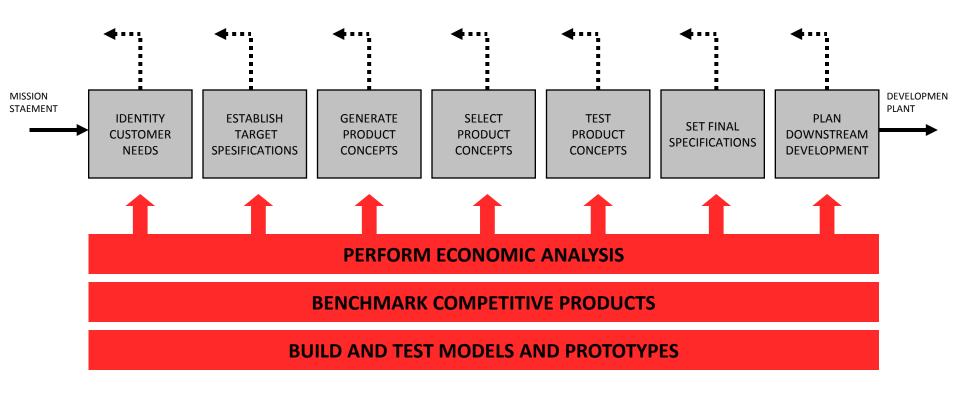
**TEAM PAHSES** 



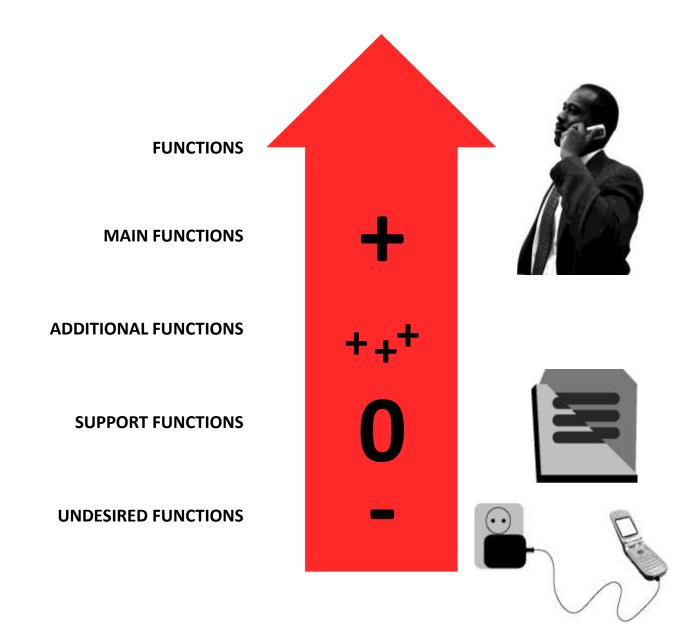
#### THREE CONCEPTUAL PHASES and THREE DRIVING LANES



#### **CONCEPT DEVELOPMENT MODEL**



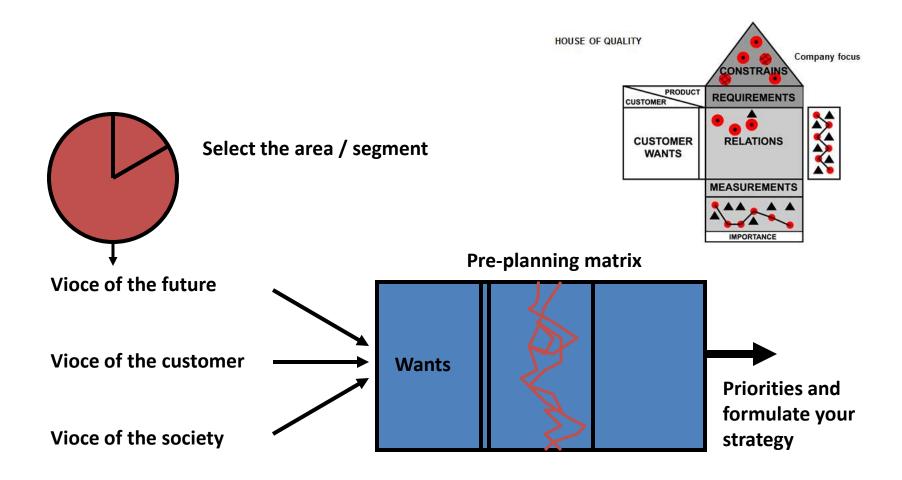
#### **CELLULAR PHONE – NEW FUNCTIONS – WHAT NEXT?**



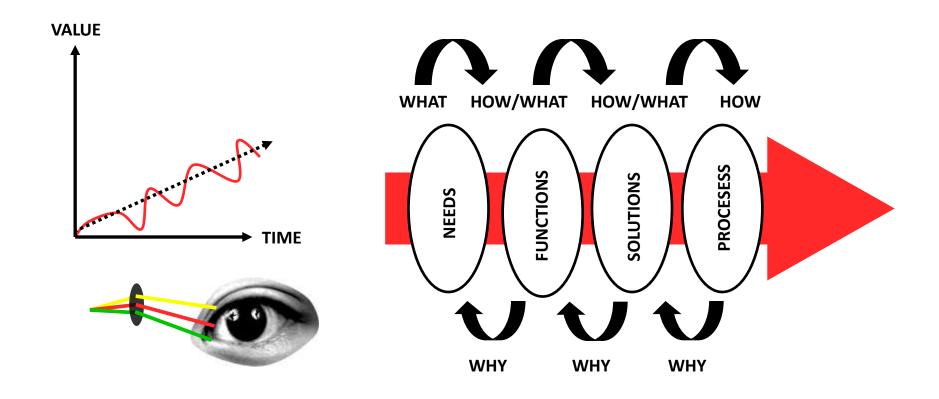
### **Customer Needs Analysis Process**

- Define the Scope
  - Mission Statement
- Gather Raw Data
  - Interviews
  - Focus Groups
  - Observation
- Interpret Raw Data
  - Need Statements
- Organize the Needs
  - Hierarchy
- Establish Importance
  - Surveys
  - Quantified Needs
- Reflect on the Process
  - Continuous Improvement

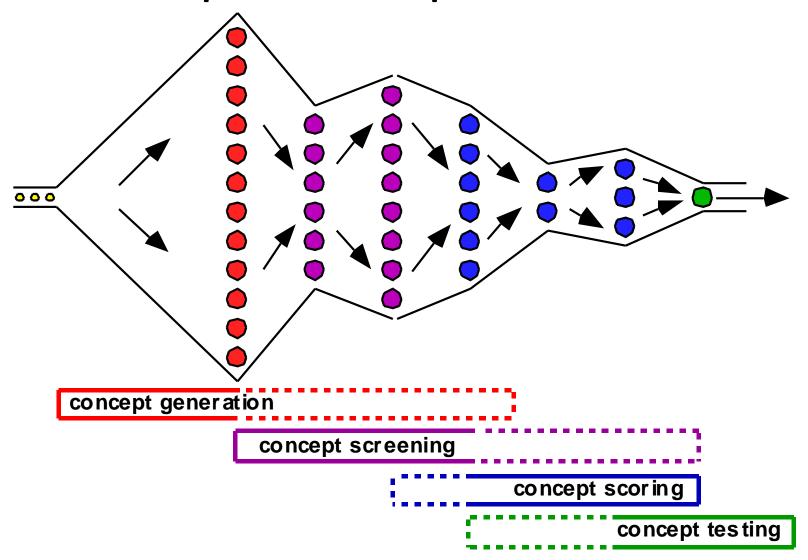
#### THE PROCESS OF DEVELOPING THE PRODUCT

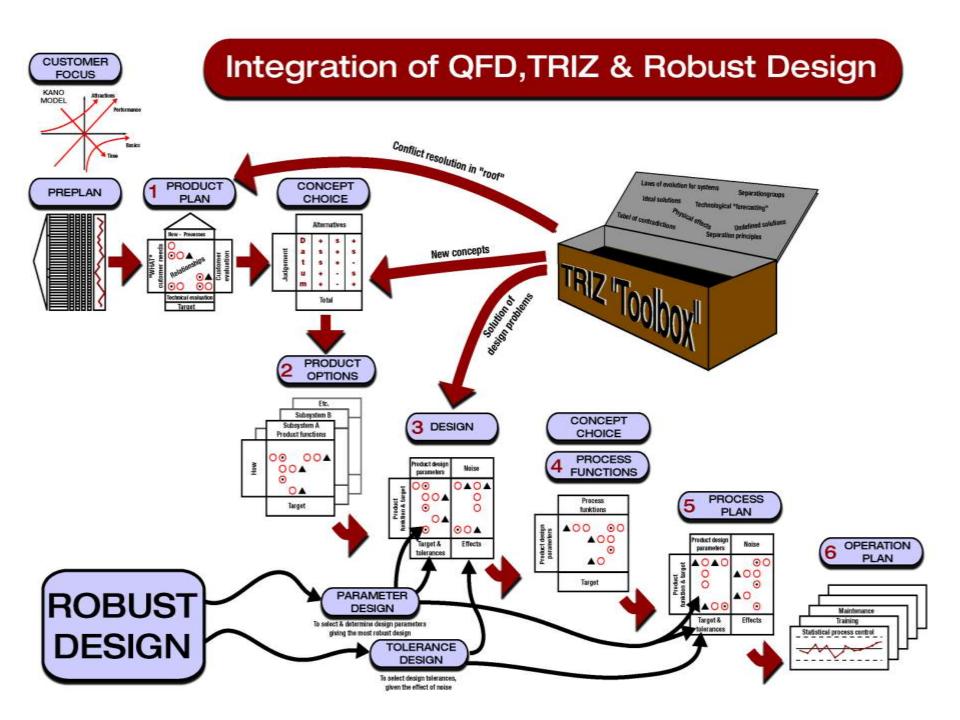


#### **CREATING CUSTOMER VALUE**

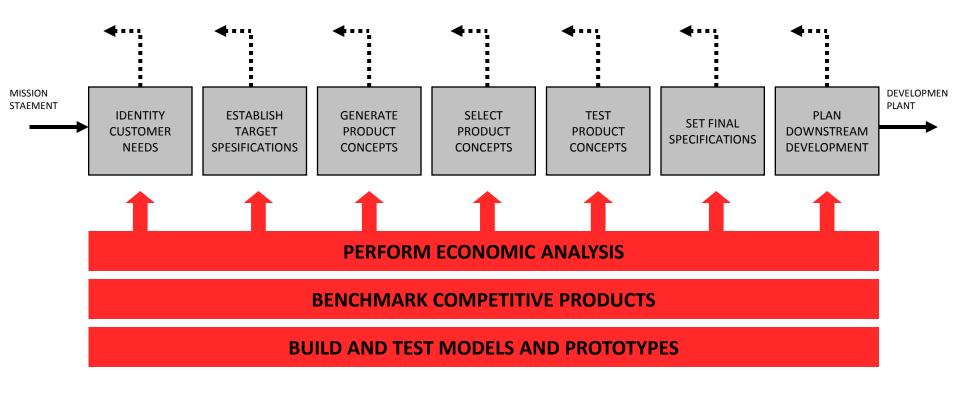


### Concept Development Funnel





#### **CONCEPT DEVELOPMENT MODEL**



### Results and outcomes

- Presentation of proptotype and «contract book»
- Evaluation of skills developed through study and learning process (individual, teams)
- Imitation of real teamwork at a company
- Selfrecognition for studnets and menthors

# Time for questions

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